



Manual

Please read this instruction carefully before use



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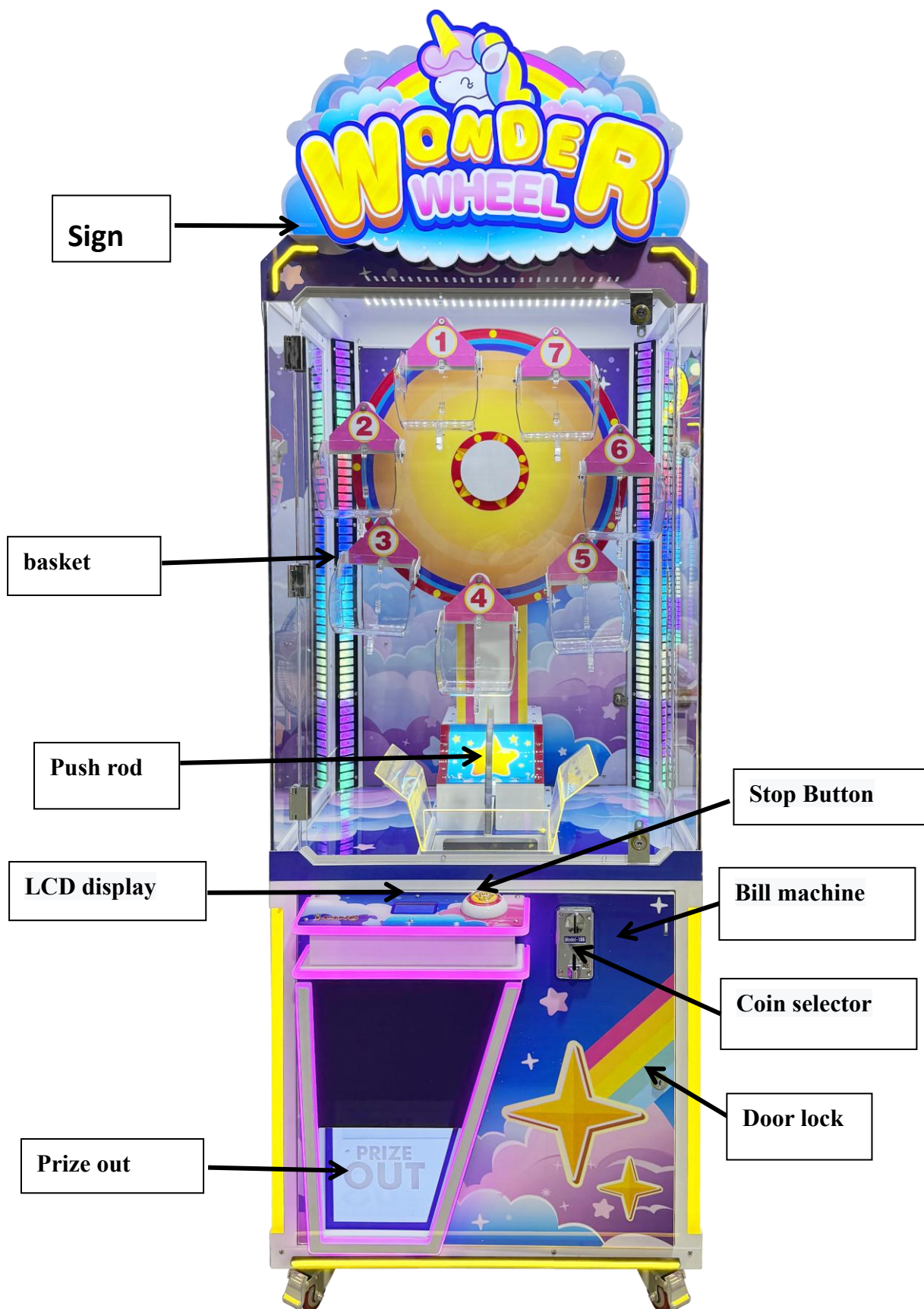


1. Specifications

Voltage	110V AC $\pm$ 10% 1.4A. 220V AC $\pm$ 10% 0.7A. 50/60 Hz. (Note: Please refer to the label on the game for the actual voltage.)
Power	150W
Size	L797*W860*H2350mm
Weight	180KG
Texture	plastic + metal



2. Appearance





3. Attention WARNING



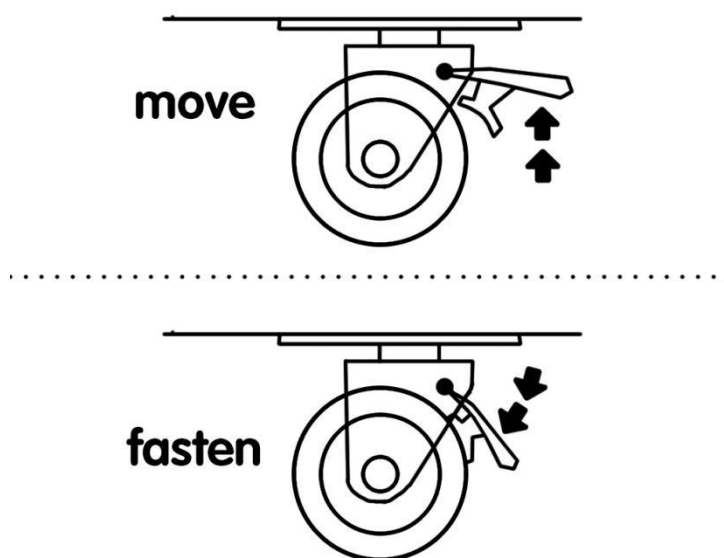
The machine is designed for indoor use only.

Never install this machine outdoors or in any of the following

- Locations exposed to direct sunlight
- Locations subject to rain or water leakage.
- Unstable locations or locations subject to vibration.
- Dusty, hot, or damp locations.

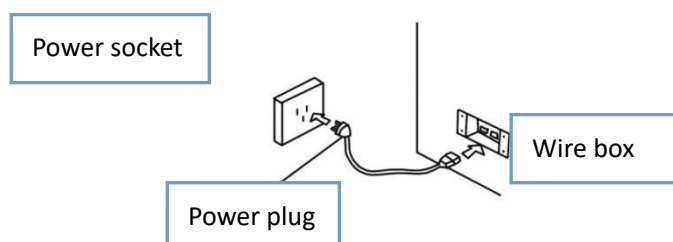
Game Leveling:

Install this machine on a flat surface. Make sure that the machine is level with the floor. If the machine is not level, the game may not play well.



- ◆ Disconnect game power before moving
- ◆ Make sure all wheels are intact. Replace any wheels that are damaged or broken before moving the game.
- ◆ When moving the game, DO NOT slide the game across the floor
- ◆ Ensure the game is level before connecting the power.

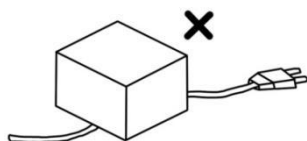
Connecting the power cord:



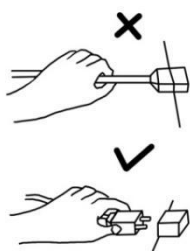


WARNING

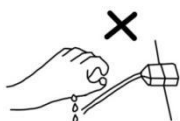
- Do not put heavy items on power cord.



- Hold the power plug instead of the wire to draw the power cord out of the socket.



- Do not touch the power plug with wet hands.



- Do not draw or twist the cord or near a heat source.
- Do not place the cord where the player can easily trip over or come in contact with it.



- Operate this game with the correct power and fuse configuration. (The machine's supply Voltage is 110VAC or 220VAC, if not, it can cause an electric shock or malfunction.)



4. How to play

- 1.Insert coins to start
- 2.Tap the button at the right timing to push the basket
- 3.Prize will be dropped. YOU WIN!

5 Package Part

Check the parts list before installation. Verify that all parts match the list and in good condition.

NO.	Name	PCS	Type/Model	Picture
1	Power line	1		
3	Key	3	168	
4	Instructions	1		



6. Set

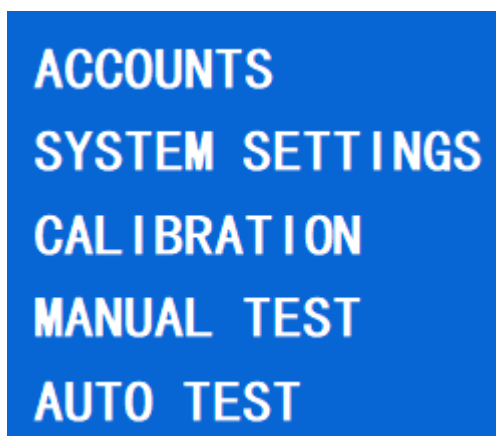


(Operating handle)

Press



enter background settings.



Before exiting the background, you need to save the setting parameters; otherwise, the parameters will be reset.

6.1

ACCOUNTS

CREDIT IN
TOTAL PLAY
TOTAL PRIZE
#1 PLAY
#1 PRIZE

You can check the total number of coins, the total number of games, and the actual number of gifts. You can also check the number of games and the number of gifts awarded in baskets 1-7.

SYSTEM SETTINGS

6.2

Function	Instructions
CREDITS – COIN 1 1 1-100	Coin 1 How much is a coin worth ? Range Values 1-100
CREDITS – COIN 2 1 1-100	Coin 2 How much is a coin worth ? Range Values 1-100
CREDITS PER GAME 1 0-99	X coin 1 play: Input X coin can play 1 times Range Values 0-99, 0 means you can play for free
CREDITS PER PLAY 1 1-9	1 coin X play: Input coin can play X times Range Values 0-9
MINIMUM VOLUME 0 0-10	Volume adjustment can be directly adjusted in the background, there are 0-10 values optional. Range Values 0-10 There are buttons on the mainboard that can directly adjust the volume level. 
MAXIMUM VOLUME 30 20-30	Volume adjustment can be directly adjusted in the background, there are 20-30 values optional. Range Values 20-30 There are buttons on the mainboard that can directly adjust the volume level. 



GAME TIME 20 10-30	Game time is optional for 10-30 seconds.. Range Values 20-30
WHEEL SPEED 2 1-3	Turntable speed Range Values 1-3 The first is the fastest
DODGE RANGE 1 1-3	The distance between the pointer and the basket Range Values 1-3 The smaller the number, the closer the pointer is to the basket.
#1 DIFFICULTY 2 2-999	How many times can you play to get gifts , The difficulty of the 1-7 baskets can be adjusted Range Values 2-999
MERCY CAPSULES 0 0-10	Turn on or off the function for give Capsule toy Range Values 0-10, No gift for 0
MUSIC INTERVAL EVERY 5 MIN 5-30	Music playing time:Range Values 5-30minutes, always turn off, always turn on. If 5 minutes is selected, music will stop playing after 5 minutes, and play again after 5 minutes, and so on.
TURN OFF CLEAR OFF	When the machine is powered off, does the set game difficulty recalculate For example, if the game difficulty is set to 20 and 10 rounds have been played, and then the machine is powered off and restarted, does the game difficulty reset to 20.Range Values :OFF /ON



STANDBY ROTATION ON	Should the spinner rotate during standby? Range Values :OFF /ON
RESTORE DEFAULT RESTORE	The Factory Default , and the key can be cleared by pressing the Enter key. Press the Exit key to exit the menu. *Using factory Settings restores all Settings to their original state.
SAVE SETTINGS YES	Before exiting the background, you need to save the setting parameters; otherwise, the parameters will be reset.
ACCOUNTS RESET RESET	Press the "Sure" button to move to the next basket.



6.3

CALIBRATION

CALIBRATION

BASKET # 1

CANCEL = EXIT

CONFIRM = ENTER

BASKET # 1

-/+ TO ADJUST

CONFIRM = NEXT

CANCEL = TEST

Press the "Sure"



button to start adjusting

the center point of the basket.

Press the left



or right



button to

adjust the basket to the left or right. Keep

adjusting until the pusher is aligned with the

center position of the basket.

Press the "Sure"



button to move to the

next basket.

ROD MOTOR

HOLD + TO TEST

CONFIRM = NEXT

Table Motor and detect whether the light eye is working properly

PRIZE SENSOR

DROP THRU. CHUTE

LED FLASHES

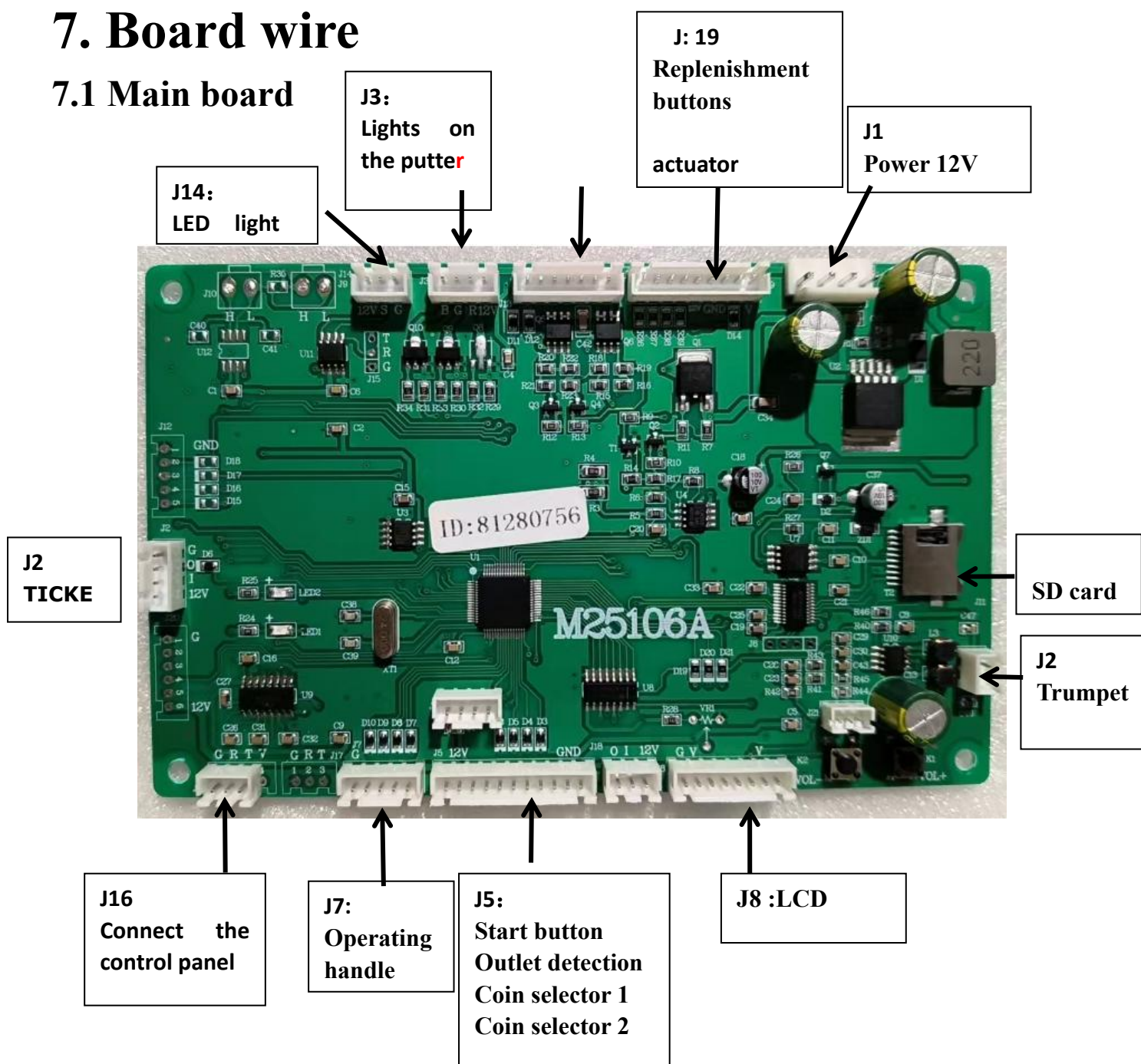
CONFIRM = NEXT

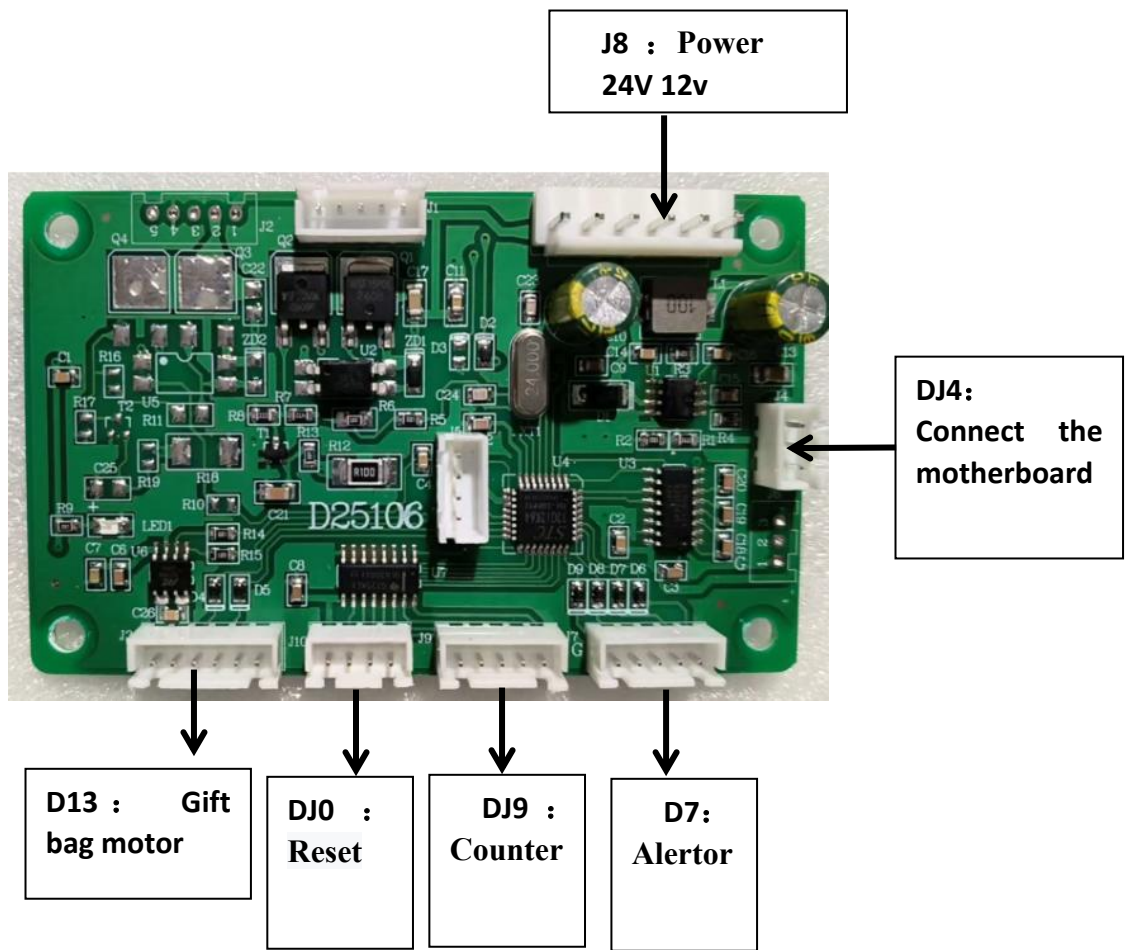
Detection of the object mouth detects whether the light eye is working properly



7. Board wire

7.1 Main board





8. How to change demo music

If you want to change the DEMO music, The Main board **SD card** unplug and then connected to the computer, Open **SD card** file, 01 and 02 music can be changed by request, but the file name and file format must be consistent with existing formats **SD card**



